

# DevFest 2021

Zephania Reuben

# **Machine Learning Use Cases for Marketing and Retail**

# Outline

## Business Cases | **Marketing**

- ✓ Customer Churn
- ✓ Direct Marketing
- ✓ Customer Segmentation
- ✓ Product Bundling
- ✓ Measure Customers Feedback  
(Sentiment Analysis)

## Business Cases | **Retail**

- ✓ Demand Forecasting
- ✓ Customer Segmentation
- ✓ Customer Targeting
- ✓ Product Bundling
- ✓ Order Recommendation



# Marketing

Customer Churn



# Customer Churn

## Step 1

### **Business Problem**

How to predict **customer** that more likely to **churn** so we can prioritize our **retention** efforts?

## Step 2

### **Define Data - Unity Analysis**

Customer

## Step 3

### **Define Data - Variables**

Customer ID, Recency, Frequency and Monetary

## Step 4

### **Define Data - Label**

Customer Churn

# Customer Churn

## Step 5

### Action

Retention team can **focus** their resources on the **customers** most at risk and offer them incentives to remain loyal

## Step 6

### Success Criteria

Minimize customer that defect to the competitor

## Step 7

### Threshold

Below certain customer churn value



# Marketing

## Direct Marketing



# Customer Churn

## Step 1

### **Business Problem**

How to choose the right prospects so the cost can be optimized to convert prospects into customers?

## Step 2

### **Define Data - Unity Analysis**

Prospects

## Step 3

### **Define Data - Variables**

Prospects ID, Prospect Profile (Age, Gender, Location, Job etc), External data (Income per capita, Weather)

## Step 4

### **Define Data - Label**

Buy or not Buy



# Direct Marketing

Step 5

## Action

To subset customer for better promotion targeting

Step 6

## Success Criteria

Get interpretable customer archetype

Step 7

## Threshold

Probability to purchase on certain percent



# Marketing

## Customer Segmentation



# Customer Churn

## Step 1

### **Business Problem**

What is the characteristics of our customer ?

## Step 2

### **Define Data - Unity Analysis**

Customer ID

## Step 3

### **Define Data - Variables**

Frequency, Recency, Monetary

## Step 4

### **Define Data - Label**

No-label (Unsupervised)

# Direct Marketing

Step 5

## Action

Offering marketing material

Step 6

## Success Criteria

Customer purchase rate improved

Step 7

## Expected Output





# Marketing

## Product Bundling



# Product Bundling

## Step 1

### **Business Problem**

What kind of **product** that customer might to **buy**?

## Step 2

### **Define Data** - Unity Analysis

Ascendant-Descendant pair

## Step 3

### **Define Data** - Variables

Product pair, Order ID, Frequency

## Step 4

### **Define Data** - Label

No-label (Unsupervised)

# Direct Marketing

## Step 5

### Action

Offer Product Recommendation to Customer if lift score below certain number

## Step 6

### Success Criteria

Customer buy the offered product

## Step 7

### Threshold

Probability to purchase on certain percent



Rule	Support	Confidence	Lift
A	3/4	-	-
B	2/4	-	-
A→B	1/4	1/3	2/3
B→A	1/4	1/2	2/3



# Marketing

Measure Customer Feedback  
(Sentiment Analysis)





# Sentiment Analysis

## Step 1

### **Business Problem**

How to measure customers feedback?

## Step 2

### **Define Data - Unity Analysis**

Comments

## Step 3

### **Define Data - Variables**

Restaurant, Customer Profile (ID, Sex, Age, Country) Customer Origin (Local, Abroad, Both), Date, Comment

## Step 4

### **Define Data - Label**

Customer Feedback Score (Positive, Neutral, Negative)

# Sentiment Analysis

## Step 5

### Action

If restaurant rating or customer feedback score goes below certain number, send notification

## Step 6

### Success Criteria

Improve restaurant reputation and sales

## Step 7

### Threshold

Highest Sentiment Score



# Retail

## Demand Forecasting



# Demand Forecasting

## Step 1

### **Business Problem**

How much demand on the several periods ahead, so we can restock properly ?

## Step 2

**Define Data - Unity Analysis**

Time Unit (week/month/other)

## Step 3

### **Define Data - Variables**

Unit, Volume, Weight, Demand in previous period

## Step 4

### **Define Data - Label**

Demand over time in certain period

# Demand Forecasting

## Step 5

### Action

If the Stock won't sufficient for next certain periods demand, then we do restocking

## Step 6

### Success Criteria

Minimize the occurrence of understock and overstock phenomenon

## Step 7

### Threshold

Stock Amount less than next certain time unit demand

## Step \*

### Assumption

Forecasting in time unit, it can be adjust to another time frame.



# Retail

## Customer Targeting



# Customer Targeting

## Step 1

### **Business Problem**

How to target promotion or offer to potential customer based on previous customer ?

## Step 2

### **Define Data - Unity Analysis**

Customer ID

## Step 3

### **Define Data - Variables**

Frequency, Recency, Monetary

## Step 4

### **Define Data - Label**

Customer Loyalty Level  
(Previous Customer)

# Customer Targeting

Step 5

## Action

Offer Product Promotion to the Selected Customer

Step 6

## Success Criteria

Maximize the Return On Investment

Step 7

## Threshold

Top 10% Customer with highest response rate





# Retail

## Order Recommendation



# Product Bundling

## Step 1

### **Business Problem**

What kind of **product** that  
Customer  
might to **buy**?

## Step 2

### **Define Data** - Unity Analysis

Ascendant-Descendant pair

## Step 3

### **Define Data** - Variables

Product pair, Order ID, Frequency

## Step 4

### **Define Data** - Label

No-label (Unsupervised)

# Direct Marketing

## Step 5

### Action

Offer Product Recommendation to Customer if lift score below certain number

## Step 6

### Success Criteria

Customer buy the offered product

## Step 7

### Threshold

Probability to purchase on certain percent



Rule	Support	Confidence	Lift
A	3/4	-	-
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A→B	1/4	1/3	2/3
B→A	1/4	1/2	2/3

# Contacts

Name: Zephania Reuben

Contacts: +255 757 113 006

Email : zreuben815@gmail.com

Profile: [nsomazr.github.io/nsoma/](https://nsomazr.github.io/nsoma/)

